



A-project #3

A-project is a series of investigations of collective cultural sub-currents through a numeric re-acting of various occult rituals, symbols and staging procedures that correspond to a specific political or social issue. A-project is initiated by Norwegian artist Eivind Reierstad.

A-project #3 invites to an interactive therapeutic event in the reconstructed consultation chamber of Alessandro Veccio (1458-1493). In 15th century Venice, Veccio developed an electoral system based on astrological phenomenas named "Veccios Venetian principles".

With secret symbols and rules, the system aimed at regulating the power balance between the influential families of Venice in a time without democracy or legislative power.

A-project #3 is a mental event created to understand what psychological choices can be made when confronted with an unknown other, and what social mechanisms underlies these choices.

A-project #3 is created by: Eivind Reierstad (NO), Birgitte Fjeld Bjørsvik (NO), and Karstein Solli (NO)

performance: durational (approx. 3 hours)

A-project #3 was commissioned by KODE (Kunstmuseene i Bergen) for the project "Stemmer" 2017. Supported by Fond for utøvende kunstnere.



www.a-project.no













